

# Applied Immersive Games for LEAF



LEAF Meeting – 01-07-2020  
Heide Lukosch





# Realism and Safety

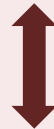


Refugee Camp, Syria

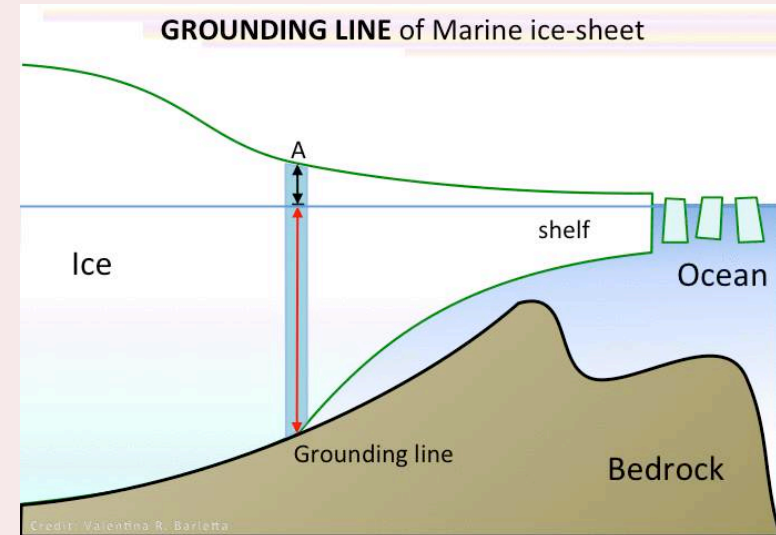


iTrack Project, TU Delft Gamelab

# Preservation and Awareness



Adaptive Planning Game, TU Delft Gamelab/Deltares



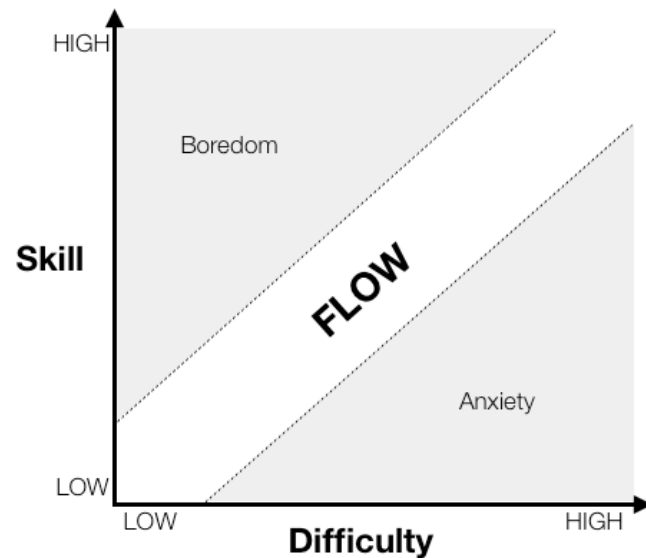
Antarctic Ice Sheet, The Conversation



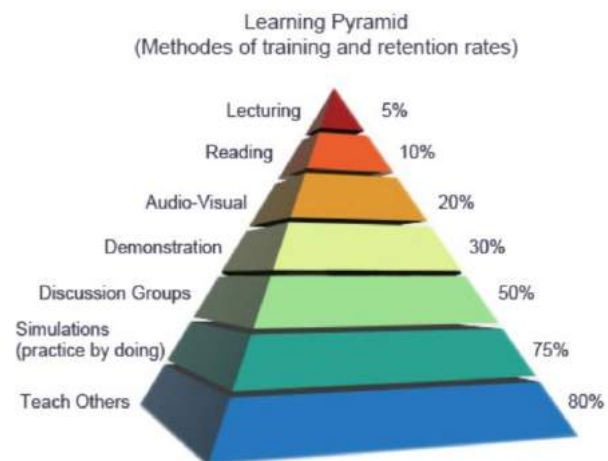
iceflowsgame.com



# Immersion and Experimentation



Adapted from Csikszentmihalyi, 1990



National Training Institute, Maine, US



Charlie Papa, On the Spot Projects – TU Delft/Dutch Police/Dutch National Forensic Institute

# iTrack: Innovative Technology for Humanitarian Aid



# Charlie Papa – Close Protection Training

